



# BOISE COUNTY

## RESOLUTION #2011-17

### A BOISE COUNTY RESOLUTION ESTABLISHING A TIMELINE FOR THE PLANNING AND ZONING COMMISSION RECOMMENDATIONS OR DECISION BE RENDERED

**WHEREAS**, Idaho Code 67-6504 empowered a County Board of Commissioners to create a Planning and Zoning Commission;

**WHEREAS**, Boise County Resolution 92-3 and Ordinance 95-7, formed and created a Boise County Planning and Zoning Commission ("Commission");

**WHEREAS**, Idaho Code 67-6507 provides that a Planning and Zoning Commission shall perform additional duties as may be assigned by the governing Board of Commissioners;

**WHEREAS**, under the various land use ordinances of the County, the Commission is required to provide the Board with a recommendation or decision, depending on the type of application submitted or action requested;

**WHEREAS**, Idaho Code 67-6519(2) provides that a time period for hearing and deciding applications shall be established;

**WHEREAS**, the Boise County Board of Commissioners have determined that it is not in the best interest of the County or the applicants to render a decision or recommendation immediately following the hearing on such application.

**NOW THEREFORE BE IT RESOLVED** the Boise County Board of Commissioners requires all final decisions or recommendations from the Planning and Zoning Commission be made at a forthcoming open meeting as defined under Title 67, Chapter 23, Idaho Code, from which the hearing for such application was conducted.

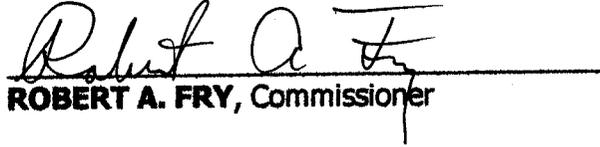
**BE IT FURTHER RESOLVED** the Planning and Zoning Commission shall review and analyze all standards set forth in the applicable County Resolutions and Ordinances, deliberate and make its own specific findings prior to issuing any decision or recommendation.

**APPROVED** and **ADOPTED** in open session on the 22<sup>nd</sup> day of August, 2011.

**BOISE COUNTY BOARD OF COMMISSIONERS**

  
**JAMIE A. ANDERSON**, Chairperson

  
**TERRY C. DAY, Commissioner**

  
**ROBERT A. FRY, Commissioner**



  
**Mary T. Prisco, Clerk to the Board**